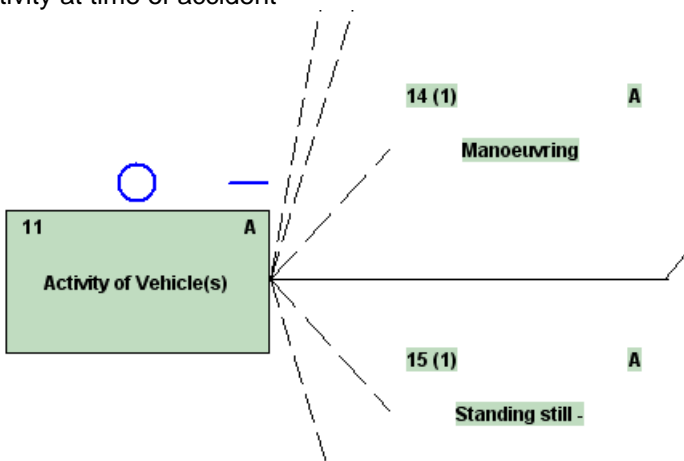
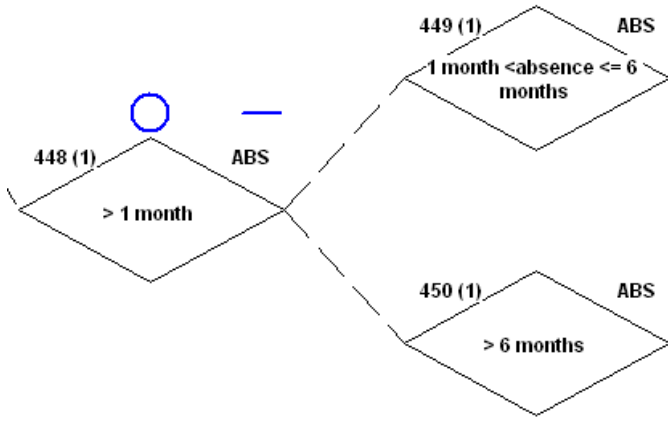
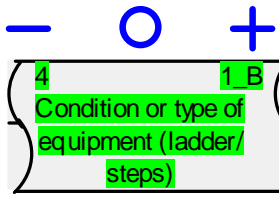
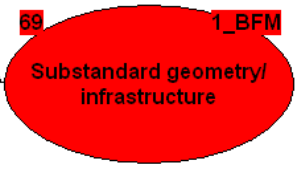
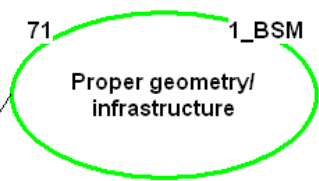
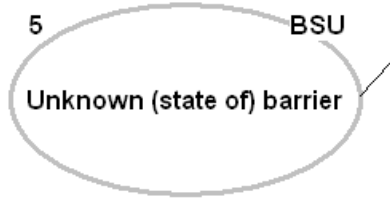
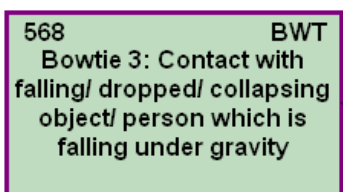
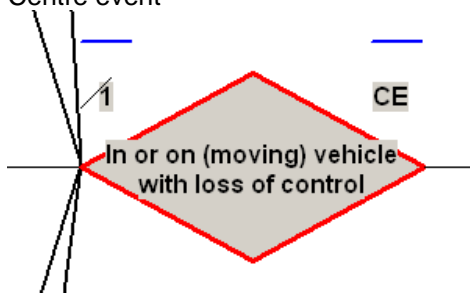
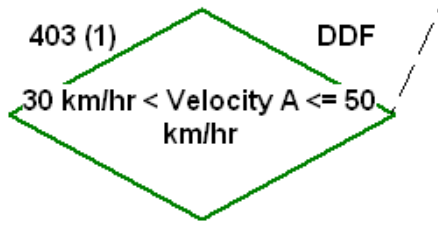
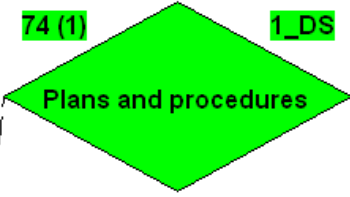
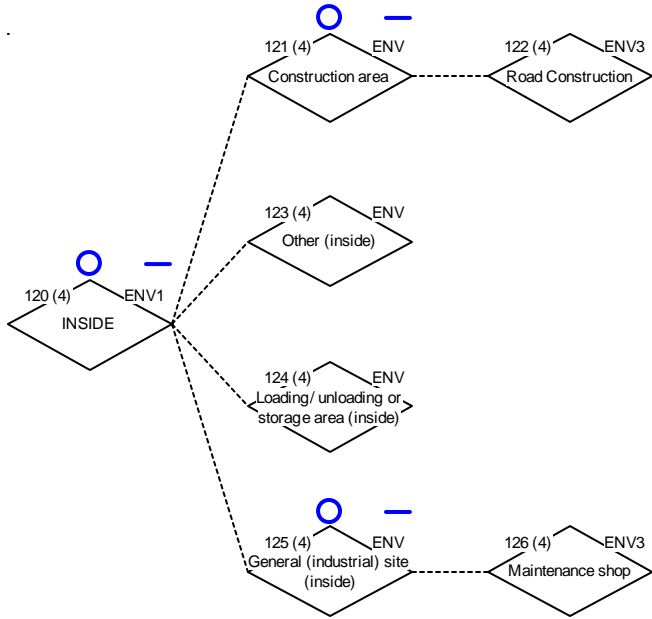


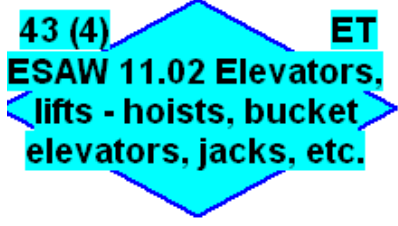
GLOSSARY OF CODES USED IN STORYBUILDS

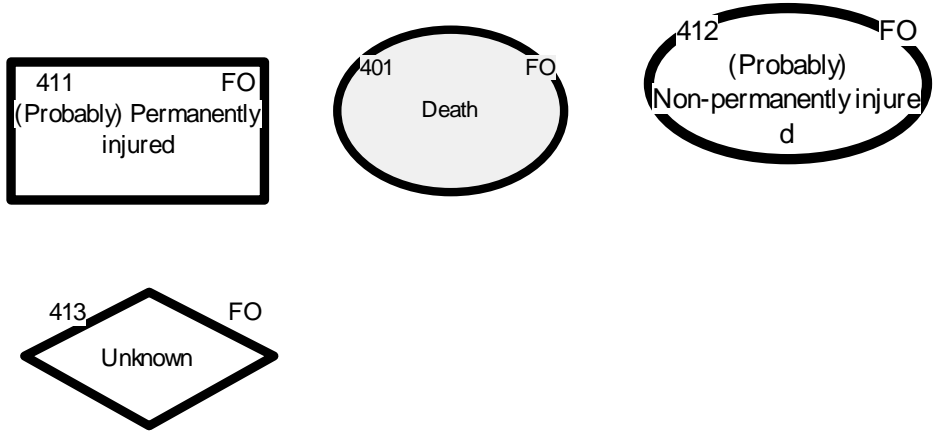
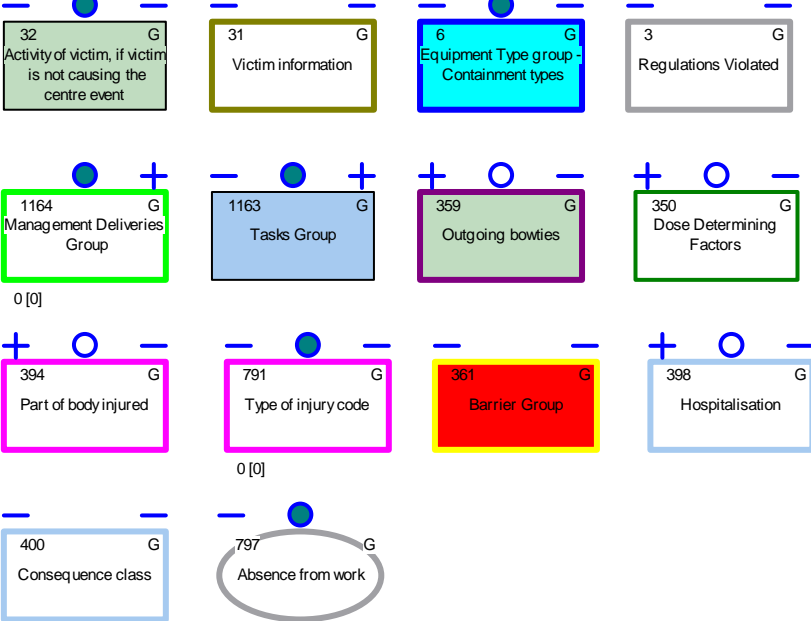
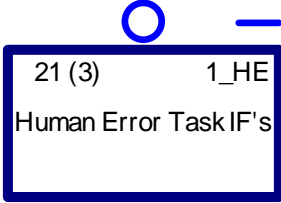
| | |
|-----------|--|
| A | <p>Activity at time of accident</p>  |
| ABS | <p>Absence from work</p>  |
| B | <p>Barrier</p> |
| 1_B | <p>Barrier 1</p>  |
| BFM | <p>Barrier Failure Mode</p> |
| 1_B FM | <p>Barrier failure mode 1 which is linked to Barrier 1</p>  |
| BSM | <p>Barrier Success Mode</p> |

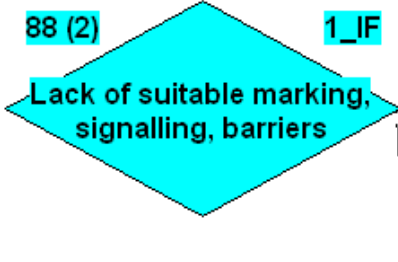
| | |
|-----------|--|
| 1_B SM | <p>Barrier success mode which is linked to Barrier 1</p>  |
| BSU | <p>Barrier State Unknown</p>  |
| BWT | <p>Transfer to/from another bowtie</p>  |
| CE | <p>Centre event</p>  |
| DDF | <p>Dose Determining Factor</p>  |
| DS | <p>Delivery system failure</p> |

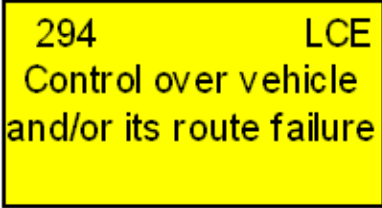
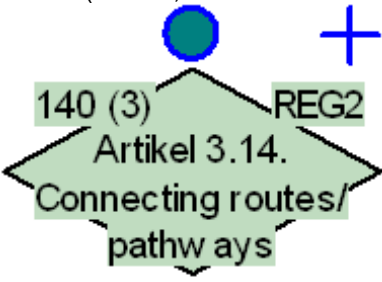
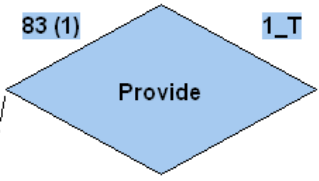
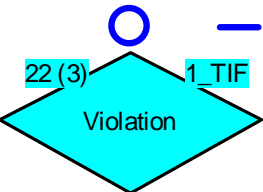
| | |
|------|---|
| 1_DS | <p>Delivery system failure which is linked to Barrier 1</p>  |
|------|---|

| | |
|-----|--|
| ENV | <p>Used when need to describe something about the environment e.g. outside versus inside.</p>  |
|-----|--|

| | |
|----|--|
| ET | <p>Equipment type - usually using the ESAW classification (ET1, ET2 etc also used to indicate level in the classification hierarchy)</p>  |
|----|--|

| | |
|----------|--|
| FO | <p>Final outcome (consequences to the victim)</p>  |
| G | <p>Group box - identifies a group of events</p>  <p>Etc, (different for each field)</p> |
| GEN | Some general information e.g. about the job of the victim |
| HE | Human Error |
| 1_H E | <p>Human error linked to Barrier 1</p>  |

| | |
|------|--|
| HOSP | <p>Whether hospitalised</p> <div data-bbox="359 286 644 443" style="border: 1px solid black; padding: 5px; margin: 10px auto; width: fit-content;"> <p>435 HOSP H = Hospitalised</p> </div> |
| IF | Incident factor |
| 1_IF | <p>Incident factor which is linked to Barrier 1</p> <div data-bbox="379 667 778 927" style="text-align: center; margin: 10px auto;"> <p>88 (2) 1_IF</p>  <p>Lack of suitable marking, signalling, barriers</p> </div> |
| INFO | <p>Very minor additional information about an ET, an IF, an INJT etc. that may be of interest</p> <div data-bbox="371 1070 603 1149" style="margin: 10px auto; width: fit-content;"> <p>950 (4) INFO to be deleted</p> </div> |
| INJP | <p>Part of body injured - using ESAW classification</p> <div data-bbox="375 1335 758 1608" style="text-align: center; margin: 10px auto;"> <p>470 (5) NJP 30 Back, including spine and vertebra in the back</p> </div> |
| INJT | <p>Type of injury - using ESAW classification</p> <div data-bbox="375 1753 758 1957" style="text-align: center; margin: 10px auto;"> <p>455 (5) NJT 040 Traumatic amputations (Loss of body parts)</p> </div> |

| | |
|-------|--|
| LCE | Loss of control event  |
| REG | Regulations (REG 1, REG 2 also used to indication level in the classification hierarchy)  |
| T | Barrier task |
| 1_T | Barrier task which is linked to Barrier 1  |
| TIF | Task incident factor (human error types) |
| 1_TIF | Task incident factor (human error type). Breakdown of HE into specific type of human error linked to Task 1  |